**Level 4/5 – Group - 8**

**Date and time of meeting/ duration?**

* 15/03/2017 1hr

**Who attended?**

* Tom Wenman
* Ethan Taylor-Ward
* Callum Walsh
* Bailey Keeble

**Topic**

The main topic we spoke about was updating the current build so that we could get playtesting feedback from others. This would then help us improve on certain topics in our game.

**Focus for the current week**

Get feedback ideas from other students and update certain sprites so that they don’t blend into the background as much.